



scott schwarz

User Experience & Interaction Designer

education

Syracuse University
Syracuse, NY
Bachelors of Industrial
and Interaction Design
2010 - 2015

**DIS Scandinavian
Furniture Design**
Copenhagen, Denmark
Immersive research,
design and build
Summer 2013

skills

Sketch
Illustrator
Photoshop
Principle
Invision
Adobe XD
After Effects
InDesign

Systems Design
Project Management
User Research
Journey Mapping
Storyboarding
Wireframing
Interaction Design
Visual Design
Prototyping

contact

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experience

Designer II , Microsoft Teams - Microsoft
Redmond, WA
November 2015 - Present

Lead design for Microsoft's next generation phone system. Developed concepts to drive future vision for Microsoft Teams calling experiences. Performed customer research and usability testing to evaluate customer needs. Design end to end user experience flows used to define technical infrastructure capabilities across organizations.

Interaction Designer, Smart things - Microsoft
Redmond, WA
August 2015 - November 2015

Define Information architecture for new device platform. Create storyboards and experience concepts used in user testing and executive pitches. Design end to end product experiences for emerging IoT and connected device markets.

UX Research Assistant, Technology For Social Good
Syracuse, NY
October 2014 - February 2015

Working under nondisclosure agreement for Fortune 50 company benchmarking current technology solutions for volunteerism and nonprofit organizations. Observed and presented ethnographic research gathered from a national event for technology and social good to pitch a new solution.

Product Management Intern, FARO Technologies
Kennett Square, PA
June - August 2014

Troubleshoot User Interface/Product workflows to enhance the usability of 3D Imaging Technology for target markets. Worked with engineering teams to develop current and future product designs for market. Assisted in communication with the contracted design agency.

Industrial Design Intern, Michael Graves Design Group
Princeton, NJ
June - August 2012

Designed pre production concepts pitched to JCPenney buyers. Fabricated scale models of products preparing for production. Performed competitive research for new product categories. Adjusted core product Solidworks CAD files for manufacturing.